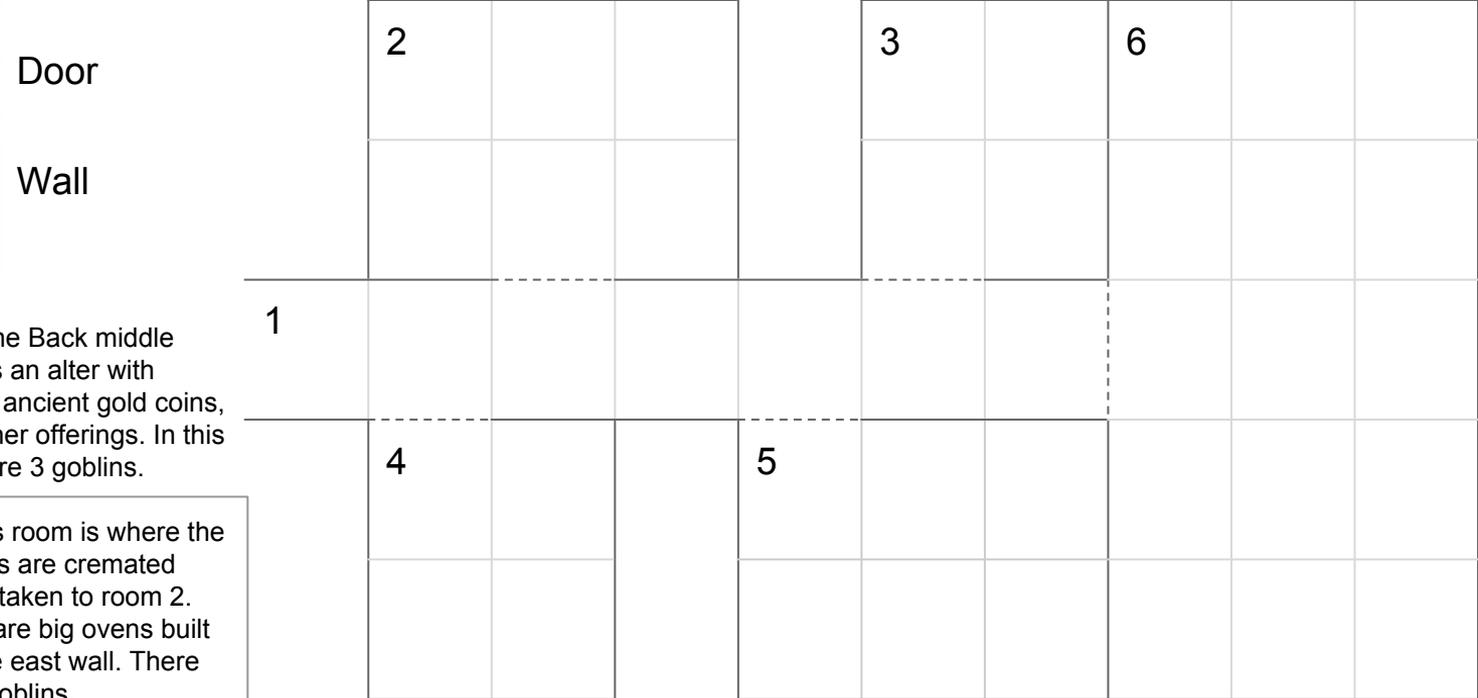


The Controlled Goblins



1 -The walls are covered in mosaics of the ancient warriors buried in this tomb.

2 - In the Back middle room is an alter with bones, ancient gold coins, and other offerings. In this room are 3 goblins.

3. The walls of this room are filled with recessed shelves that store Urns. The goblins have turned this room into a prison, with rudimentary cages. There is 1 goblin in the room and 3 in one cage. If the 3 cages goblins are set loose, they quickly run away.

4 - This room is where the remains are cremated before taken to room 2. There are big ovens built into the east wall. There are 2 goblins.

5 - Lesser warriors are buried here. There are many coffins built into the floor. There are also 2 goblins.

6 - This room is where the greater warriors are buried. There are 6 above ground coffins, and the walls are covered with mosaics of the deeds of these warriors and their artifacts adorn the spaces in between. In this room is a Cult Fanatic, the one who as been controlling the goblins. When he is attacked and survives, the goblins from the pervious rooms that haven't been killed rush into this room to defend him. When he is killed, the goblins that haven't been killed become dazed, and don't attack unless one of them is attacked.

Goblin(MM 166), Cult Fanatic (MM 345)

Hook: The players are approached in a small town by an old man who says that a troop of goblins have been terrorizing the village, and that they are abnormally coordinated.. He directs the players to their lair, an ancient warrior tomb.

On the map, each square is 10ft by 10 ft;