

# There ain't nobody here but us chickens! By Save vs. Stozilla (Alex & Chris Stoesz)

## Introduction:

Bounty Signs posted on the road talk about a strange orc-like creature lurking in the woods just outside of Huevo, near the abandoned church. You've decided to find it's lair and kill it for a fee. The church is a giant chicken-shaped building. Can't miss it.

## Rumors heard in town:

- A half horse/half chicken has been seen in the meadow south of town.
- A strange, large creature in the woods is seen chirping at group of odd goblins.
- There are giant misshapen toads near the swamp that took little Jimmy last week.
- The old church is haunted; no one has ever returned from there. Loud and violent screeching is heard coming from the tower.
- Old Odocoileus the hermit dwarf was heard to have killed the weirdest looking deer this fall. She's got it mounted on her cabin out in the woods if you venture out beyond the church.
- Tami the wizened old elf was attacked by a group of vicious squirrels. Claimed they were chirping at him while pecking at his eyes and stealing his corn on the cob. But everyone knows he's crazy.

## Local Yokels in and around Town of Huevo:

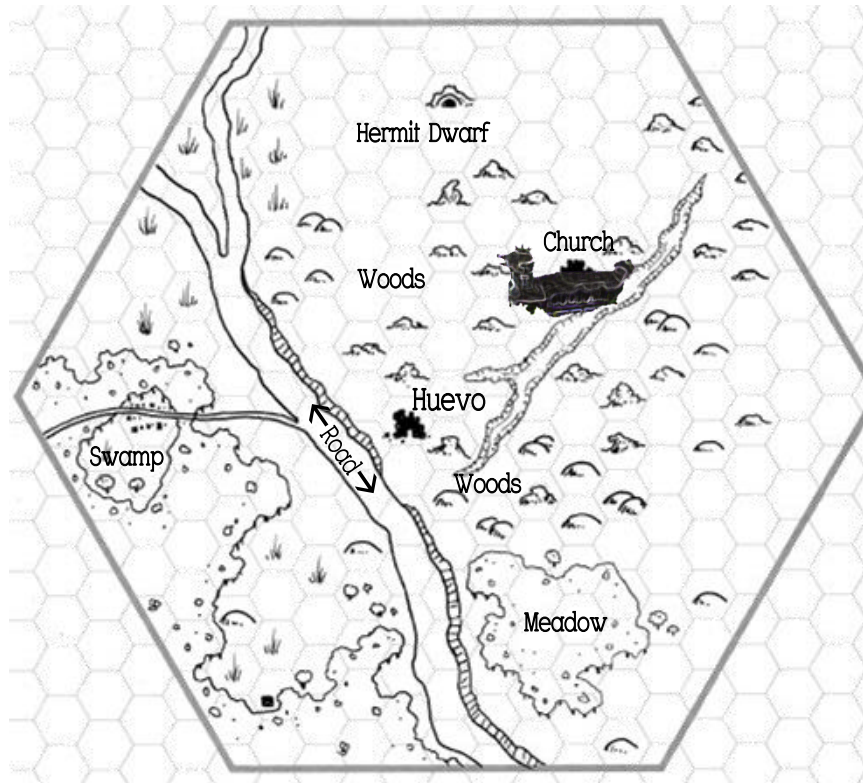
Chuck. Locally known as "Cluck" the Chicken-Infested Commoner. He stole a gem-studded cleaver from a wizard which was cursed. Every time he hit something with it, there was a 50% chance of converting the target to a live chicken. Chuck has a large collection of chickens... Making the most of his misfortune, Chuck has learned to become a skilled cook, especially when it comes to making various chicken recipes. Unfortunately, those who've come to know Chuck for any length of time inevitably call him "Cluck" instead, a nickname that he despises.

Buck. The town barber, he tells a tale of some close shaves with the creature in the woods (see rumors). Has a slight twitch that gets worse when he's using the straight razor.

Lucky Lacey. Runs the "*Gallus domesticus* Inn", where they serve local fowl most fare. She is fairly evil and conspires to cook your goose if you're too nosy about the orcish creature seen in the

woods. She is in cahoots with the real roost ruler: Benhen the Wizard! Lacey serves Benhen unwillingly and will turn on him; she was dating a half-Orc until recently...Benhen promises to return the Orc back to normal if she is a good servant.

Benhen the Wizard. He gives the party a quest: bring back chicken horse. Use bridle, lasso, carrot or grain. Or none. Each one has a



unique result. He blames misfired spell as the cause of the chicken-horse. The chicken horse is violent and his hope is it will end you! Benhen poisoned a spring near the Swamp which is contaminating the swamp, the river, and the town well. He wants to take over the region by turning everyone into chicken-crosses. Benhen is encountered in town initially (Inn) then 1d6 chance encounter every day the party is out of town.

Odocoileus the Hermit Dwarf. She is over 200 years old, gruff and may take pot-shots with her sling at the party if she comes across them trespassing. Can be bribed with candy. Mounted on her cabin door is a large, elk-sized chicken head with a multipoint antler rack. It's legit.

Tamiasciurus the wizened elf. Lives in a small shack on the edge of town. The yard is filled with eccentricities like garden gnomes set up in various states of activities. Tami talks to his gnomes. He claims they were trespassing on his property so he turned them to stone. He has a ring of petrification with 1 charge left.

## Encounters:

Chicken Orc: stats as orc but may be distracted for 2 rounds by throwing grain or corn on the ground at it's feet. Has a soft spot for Lucky Lacey; will parley if her name is mentioned. Runs the choblin gang. Found *outside of town within 15 minutes or so*.

Goblin chicken "choblins" ruled by the chicken orc boss. Stats as goblins. Distracted by grain or corn for 6 rounds. May parley if half number is dead. Found *near or with Orc*.

Chicken harpy nest of 1d3 in *the chicken church*. Nest has 1 fist-sized golden egg (valuable), spell book and a magic chicken-headed wand that will reverse chicken-curse poisoning if placed at source of poison.

Giant chicken toads (choads) found near Swamp. Stats as giant toads but instead of drowning or poison, choads will "flap" attack a victim unconscious and then take the victim to their water nest of lily pads to sit on their eggs to hatch.

Chicken deer (cheer). 1d3 found *near meadow or in forest*. Large deer with a chicken head. With varying sizes of antlers. All males.

Chicken-headed squirrels 3d6 attack immediately in Forest.

Chicken rabbits 2d4 on trail to Meadow. Will scamper a short distance away, luring party to Swamp.

Chicken Horse(s). Momma, Poppa and Baby chicken horse in meadow. When presented with carrot, they will attack. If given grain, will allow you to bridle and harness them. If they see the harness or bridle first, will stampede you.

*Released under the Creative Commons license:  
<https://creativecommons.org/licenses/by-sa/3.0/>*

