You responded to a help wanted poster from the local arch wizard Gon the Good. In the morning, you are guided to the laboratory at the top his tower by empty suits of walking armor. Gon’s eyes sparkle with great magical energy as he tells you, “I will pay you 100 coins each to go down into my laboratory sink and retrieve a ring with 1 red ruby on it. It was dropped down there a few days ago and should not be far. I of course will shrink you and all your equipment down to about an inch in height so you can easily fit. Do not attempt to use the ring as it could kill you! Once you have found it – take this Gem of Returning and say “Zopowie” and you will return here, back to your normal size. I can give you this spool of thread so you have as much rope as you need. One more thing, we will have a heavy rainstorm tonight, so find it and return before the storm!”

A mage shrinks you and sends you down into the plumbing of his laboratory sink to retrieve a precious lost ring. But when you run into one of his apprentices down there, you wonder how truthful your employer has been with you. For low level adventurers.

1. Sump
   • Magnet just under water.
   • 50’ Rope of climbing tied to it (lying on bottom)
   • Phosphorescent glowing water causes PCs to glow
   • 2 Jellyfish monsters

2. Spider web w/3 Spiders (Paralysis poison)
   • Cracks in side of drain
   • Cocooned apprentice body in larger crack. Potion of Spider Climb, Immovable Rod, Note #
   • 4 evil Mushrooms men king’s thrown room.

3. 6 Magic Pools in calcite dams
   • Acid pool with diamond (300 coin) on bottom
   • Soap bubbles pool – “Blub Blup”
   • Sparkly glitter pool
   • Purple Slime monster fills pool.
   • White Healing Cream pool
   • Rainbow pool, improves random attribute

4. Magnifying Glass
   • Small Lady bug looks gnarly and gigantic through it as PCs approach
   • Gargantuan Rat’s mouth breaks through wall of pipe and eats it.
   • PC must avoid bite attacks to get by

5. Rescue Apprentice
   • 4 evil Mushroom men chase wounded and exhausted apprentice
   • Apprentice explains:

“I am Alcatar, apprentice to the wizard. He is evil and will betray you in the end! He is after the ring of wishing so he can take over the kingdom! The mushroom men have it! They do not know how to use it. If you get it do not let him have it! I know where it is but cannot get to it. It is beyond the Mirror, at the top of the snake, in the mushrooms men king’s thrown room. Balthatar got past the magic mirror, he said “Only one whom does not have a refection can pass through”. He went back after it and I have not seen him since.”

6. Magic Mirror:
   • Your own reflection blocks you
   • Other things pass through
   • Close eyes or walk thru backwards to pass
   • 3 Giant frogs attack

7. Snake Jaws Trap (falls 1 in 4)
   • Giant Snake skeleton fills the passage
   • Apprentice body pierced by trap.
   • Mushrooms growing on him
   • Potion Gaseous form, Boots of levitation
   • Skeleton easy to climb

8. Throne Room
   • Pipe is caved in at Back
   • Sitting on thimble is 1 King
   • Mushroom man. Unknowingly wears wish ring as crown.
   • 10 Mushroom Men bow down to king

9. Conclusion:
   • The Gem of Returning brings PCs back full size in prison cells in tower
   • Gon demands the ring and can easily defeat them unless they use the wish ring on him
   • Suits of Armor guards fall apart if he dies

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