



random encounters hourly. 1d20

- 1. 3d6 bad dogs
- 2. 1d4 x 2 buddhist fun police
- 3. 10^{1d6} undead
- 4. retired adventurers a.k.a. my parents

undead are sacred here so put them down respectfully

random missions 1d4

- 1. find my house keys yesterday was kinda
- 2. enlist as a flying carpet riding dabbawala (डब्बावाला - food carrier)
- 3. kill the king and then be kinder to the bird
- 4. stop plot to kill king

earn 10 silver per week

legendary treasures of coabow

- 1. helmet of water breathing can't breath air with it on
- 2. super pillow travel 30 hours into the future by falling asleep on it
- 3. +1 magic sword don't complain it does the job
- 4. holy rope of binding also it reaches like nine times its actual length

"city on a bird or whatever"